



**Brain Shaker Instructions:**

1. Place all the pegs in the slots.
2. Roll the dice.
3. The player may remove peg corresponding to the number the dice lands on or may remove pegs that equal the number the dice lands on.
4. For example, roll a 6. You may remove peg #6 or pegs #1 and #5 or pegs #2 and #4.
5. Play stops when you roll a number that cannot be removed or if you remove all pegs.
6. See how many pegs you can remove!